

Legislation Text

File #: 3573, Version: 0

IN THE COUNTY LEGISLATURE OF JACKSON COUNTY, MISSOURI

AN ORDINANCE repealing section 730., <u>Jackson</u> <u>County</u> <u>Code</u>, 1984, relating to officer and employee residency, and enacting, in lieu thereof, a new section relating to the same subject.

ORDINANCE # 3573, November 22, 2004

INTRODUCED BY Ronald E. Finley, County Legislator

WHEREAS, it is necessary to define residency as applied to the Officers and Employees of Jackson

County, Missouri, which includes all nonmerit employees; and,

WHEREAS, the residency definition will provide a clear definition for both applicants and employees; now therefore,

BE IT ORDAINED by the County Legislature of Jackson County, Missouri, as follows:

Section A. <u>Enacting Clause</u>. Sections 730., <u>Jackson County Code</u>, 1984, is hereby repealed, and one new section is enacted in lieu thereof, to be known as section 730., to read as follows:

730. <u>Residency, Officers and Employees</u>.

All officers and employees of the county shall be residents of Jackson County, Missouri. <u>A person's</u> residence is hereby defined as the true fixed and permanent address of an individual, where when such individual is absent from said address, the individual has the intention of returning to that

address and remaining there as their permanent abode.

Effective Date: This ordinance shall be effective immediately upon its signature by the County Executive.

APPROVED AS TO FORM:

Acting Chief Deputy County Counselor

County Counselor

I hereby certify that the attached Ordinance, Ordinance # 3573 of November 22, 2004 was duly passed on _____ December 6_____, 2004 by the Jackson County Legislature. In the votes thereon were as follows:

Yeas _____7 ____ Nays _____0 ____

 Abstaining _____0
 Absents ____2

This Ordinance is hereby transmitted to the County Executive for her signature.

Date

Mary Jo Spino, Clerk of Legislature

I hereby approve the attached Ordinance # 3573.

Date

Katheryn J. Shields, County Executive