

IN THE COUNTY LEGISLATURE OF JACKSON COUNTY, MISSOURI

AN ORDINANCE amending the zoning districts established pursuant to the Unified Development Code by rezoning certain lot layouts of District AG (Agricultural) and District RR (Residential Ranchette).

ORDINANCE NO. 5817, November 27, 2023

BE IT ORDAINED by the County Legislature of Jackson County, Missouri as follows:

Section 1. The Zoning Order of Jackson County, Missouri, and the official maps which are a part thereof, are amended by changing the boundaries of the "AG" (Agricultural) and "RR" (Residential Ranchette) Districts, so that there will be transferred from District AG and District RR lot layout tract of land located at 27002 & 27108 E. Hunter Road in Jackson County, MO, legally described as follows:

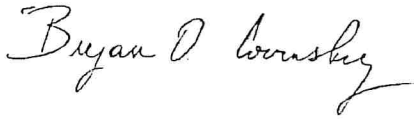
Description: Lot 1A, Sunrise Valley Replat, a subdivision in Jackson County, Missouri.

Tract A, Sunrise Valley Replat, a subdivision in Jackson County, Missouri.

Section 2. The Legislature, pursuant to the application of Brett Clark (RZ-2023-660), requesting the amendment embodied in this Ordinance and with notice that the Jackson County Plan Commission voted 5 to 0 to recommend APPROVAL of this application after a public hearing on November 16, 2023, does hereby adopt this Ordinance pursuant to the Jackson County Charter authorizing the Legislature to exercise legislative power pertaining to planning and zoning.

Effective Date: This Ordinance shall be effective immediately upon its signature by the County Executive.

APPROVED AS TO FORM:



County Counselor

I hereby certify that the attached ordinance, Ordinance No. 5817 introduced on November 27, 2023, was duly passed on December 6, 2023 by the Jackson County Legislature. The votes thereon were as follows:

Yeas 8

Nays 0

Abstaining 0

Absent 1

This Ordinance is hereby transmitted to the County Executive for his signature.

12.6.2023
Date


Mary Jo Spino, Clerk of Legislature

I hereby approve the attached Ordinance No. 5817.

12.7.2023
Date


Frank White, Jr., County Executive