

IN THE COUNTY LEGISLATURE OF JACKSON COUNTY, MISSOURI

A RESOLUTION authorizing payment of \$31,463.00 from the City of Lone Jack CURS account to the City of Lone Jack for improvements and chip seal to Lee Road, Siegfried Road, and Slim Beeman Road.

RESOLUTION #17351, August 23, 2010

INTRODUCED BY Bob Spence, County Legislator

WHEREAS, the City of Lone Jack, has requested the use of \$31,463.00 from its County Urban Road System (CURS) account to cover the cost of improvements and chip seal to Lee Road, Siegfried Road, and Slim Beeman Road; and,

WHEREAS, the Legislature finds that the project proposed by the City will benefit the citizens of Lone Jack and the citizens of Jackson County; now therefore,

BE IT RESOLVED by the County Legislature of Jackson County, Missouri, that, pursuant to chapter 28, Jackson County Code, 1984, the Director of Finance and Purchasing is authorized to issue a check in the amount of \$31,463.00 to the City of Lone Jack for improvements to Lee, Siegfried, and Slim Beeman Roads.

Effective Date: This Resolution shall be effective immediately upon its passage by a majority of the Legislature.

APPROVED AS TO FORM:



Chief Deputy County Counselor



Acting County Counselor

Certificate of Passage

I hereby certify that the attached resolution, Resolution #17351 of August 23, 2010, was duly passed on August 23, 2010 by the Jackson County Legislature. The votes thereon were as follows:

Yeas 8

Nays 0

Abstaining 0

Absent 1

8/23/10

Date



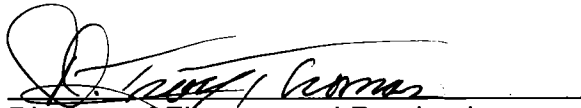
Mary Jo Spino, Clerk of Legislature

There is a balance otherwise unencumbered to the credit of the appropriation to which the expenditure is chargeable and there is a cash balance otherwise unencumbered in the treasury to the credit of the fund from which payment is to be made each sufficient to provide for the obligation herein authorized.

ACCOUNT NUMBER: 400 1548 58070
ACCOUNT TITLE: County Urban Road System
City of Lone Jack
City Projects
NOT TO EXCEED: \$31,463.00

August 17, 2010

Date



Director of Finance and Purchasing